

# 2012 Red and White Classic

General Information

May 11-13, 2012

West Chicago, IL

The 2012 Red and White Classic is an approved tournament of the Illinois Youth Soccer Association – affiliated with USYSA, USSF, and FIFA. The 2012 CFJ Tournament is sanctioned to host teams from the US only.

## AGE GROUPS AND LEVELS OF PLAY

The following age groups and flights will be offered for the 2011 event:

U7/8

U9

U10

U11

U12

U13

U14

## ACCEPTANCE CRITERIA

- U8-U11: First come, first serve basis as team count and competitive balance allows. These teams will then be flighted based on competitive ability.
- U12-U14: Teams will be selected based on competitive ability for flighting requirements, multiple flights.
- Clubs and teams in good standing with the CFJ and their respective league and state organizations.

## TEAM PARTICIPATION AND GUEST PLAYERS

Maximum Roster Size:

U-8 14 players

U-9/U-10 14 players

U-11/U-12 16 players

U13-U14 18 players

Playing Numbers:

U8 B5v5 G7v7

U9-U10 7v7

U11-U12 9v9

U13/U14 11v11

The team or teams must be entered for competition in a league affiliated with the USSF or national equivalent and sanctioned by the appropriate State or National Association. State and National Select teams are not eligible. Prior to competition, teams must present proof of affiliation and permission to travel (out of state teams). **Validated, laminated State player passes, as well as parental medical release forms, are required for all players participating in the tournament.**

**All coaches on the bench must be licensed and carrying valid passes.**

A maximum of three guest players is allowed. Teams need no prior approval for guest players. Forms for guest players can be attained through state association. Questions regarding guest players should be directed to the Tournament Director.

## AWARDS

Individual Participation Awards will be presented to all participants at the U7/8 and U9 age level. Team and individual awards will be presented to Champions and Runners-up, for U10-U14 age divisions, in all flights. After Championship matches, please have teams report to stage area for awards presentation. All players will receive a tournament program guide and patch commemorating the event. In addition, the traditional exchange of club pins or patches among teams is strongly encouraged.

## APPLICATION PROCESS

If you wish to participate in the 2012 Red and White Classic

Please complete an application in its entirety and return it with the entry fee of:

U-8	\$475.00
U-9/U-10	\$500.00
U-11/U-12	\$550.00
U-13/U-14	\$575.00

The online application deadline is April 13, 2012.

Please make all checks payable to: **CFJ Inc**

If paying by check please print the completed online registration form and mail with check to the CFJ Office:

**CFJ Office**

**Attn: Tournament Director  
1250 E. Diehl Rd. Suite 301  
Naperville, Illinois 60563**

- *Post Dates will not be accepted.*
- *Applications without application fee will not be accepted.*
- **NO PARKING FEE!!!!**

Notification of acceptance will be posted on the website no later than **April 18, 2012.**

Those teams not accepted into the tournament will have their entry fee returned with their letter of nonacceptance. Should a non-accepted team later be granted entry into the tournament, the team will be required to re-submit the entry fee. Any team that withdraws from the tournament after being accepted will forfeit their fee.

## Online Application form

The CFJ Red and White Classic Tournament Staff prides itself on creating an environment that is both fun and competitive for the Midwest soccer youth. In order for the staff and Committee to continue to further this standard of excellence, it is imperative that they have accurate and specific information on all teams wishing to participate. To achieve the appropriate level of competition, the Flighting Information must be completed, in detail, in its entirety. With everyone's cooperation we can ensure that all teams participating will meet only the finest competition level.

## GAME DURATION AND PLAY

AGE	BALL	PRELIMINARY	SF/FINALS
U8	3	40 minutes	n/a
U9	4	50 minutes	n/a
U10	4	50 minutes	50 minutes
U11	4	60 minutes	50 minutes
U12	4	60 minutes	50 minutes
U13	5	70 minutes	60 minutes
U14	5	70 minutes	60 minutes

# 2012 Red and White Classic Rules and Regulations

**May 11-13, 2012**

*All games shall be played in accordance with the Laws of the Game as issued by FIFA/USYSA and Illinois Youth Soccer Association. The following rules supplement the Laws of the Game.*

## **REGISTRATION**

- All teams are required to check in at the registration site.
- You are required to have a medical release form filled out for each player on your roster.
- All out of state teams must have a travel permit and/or NT Form.
- All teams with guest players must have a USYSA tournament guest player roster form.
- Your Tournament Roster may be changed up to the point of you 30 minutes before your first game, at this point it is final and cannot be altered for the tournament.
- All rostered players must have a laminated player pass card.
- AYSO or recreational teams must register with the IYSA as a tournament team in order to participate.

## **ELIGIBILITY**

All players are born in the year of their age group classification, or in a later group. Each player must possess a valid USYSA/US Club player pass and a current medical release form. Each team is allowed three (3) guest players. Maximum roster size is 12 players for U8-u10, 16 players for U11-U12, 18 players for U13-U16.

*\*\*\*\*No player shall be allowed to register for more than one team or switch from one team to another during the course of the tournament.*

## **LENGTH OF GAMES**

- Game duration
  - U-8 2 x 20 minutes
  - U-9/U-10 2 x 25 minutes
  - U11-U12 2 x 30 minutes
  - U-13 and older 2 x 35 minutes
- There will be a five-minute halftime.
- The tournament does not require the referee to add time to any game. Referee or Tournament Staff decisions in these matters are final.

## **GAME PROCEDURES**

- All parents and spectators are required to sit on one side of the field opposite the players.
- Teams are allowed 3 passed coaches on bench. All coaches on the bench area must be licensed and passed.
- In the event of a uniform color conflict, the home team changes jerseys.
- No coin toss – Home team sits on north/west bench, defends north/west goal and has kick off in the first half, teams switch at half-time.
- Teams must have an alternative set of jerseys.
- Teams should be prepared to provide a "club linesman" if necessary.
- Off-sides rule will be enforced at all ages.
- The home team is responsible to provide a game ball.
- U8 divisions shall use a #3 ball, U9 - U12 divisions shall use a #4 ball. U13 - U14 divisions shall use a #5 ball.
- U8 games will be played 5v5 on small fields; U9-U10 games will be played 7v7 on small fields; U11-U12 games will be played 9v9 on Intermediate fields, U13-U14 games will be played 11v11 on full size fields.

## **TOURNAMENT SCORING/TIE BREAKING**

- Games in the preliminary rounds will be scored as follows:

Win - 3 points, Tie - 1 point, Loss - 0 points

- In the event of a tie in deciding group positions, the following criteria will be used to break the tie:
  1. Head to head competition
  2. Goal Differential (max 4 per game)
  3. Fewest goals allowed
  4. Most goals scored (max 4 per game)
  5. Penalty kicks

In the event 3 teams are tied, the tie-breakers will be applied until one team is eliminated. We will then go back to the first tie-breaker and apply the rules again with the two remaining teams in sequence until a winner can be determined. The tournament staff may change the semi-final bracketing of teams, so that two teams that have already played will not have to play again until the final.

## OVERTIME PERIODS

- During group competition, no overtime will be played.
- *In the event of a tie in semi-final, third place and championship games, the following will occur:*
- Teams will play two 5 minute overtime periods (no golden goal).
- If still tied after overtime periods, teams will designate five players to take alternate penalty kicks: the best of five is the winner. Only those players on the field of play at the end of the second overtime period are eligible to take penalty kicks.
- If teams are still tied after 5 kicks, the remaining players will take alternate penalty kicks in sudden death fashion to determine a winner.

## EQUIPMENT

- In accordance with the IYSA, Rule 007, which endorses FIFA Law 4, "A player must not use equipment or wear anything which is dangerous to himself or another player." Therefore, no prescriptions glasses are permitted, only sports goggles.
- Casts are not permitted, even if padded. NO EXCEPTIONS.
- No jewelry may be worn by any player (earrings, watches, necklaces, etc.)
- Shin guards must be worn by all players at all times.
- All players must have an individual number on their jersey, no duplicate numbers.
- In case of a jersey color conflict, the designated home team will change.
- All players' equipment is subject to referee approval.

## FORFEITS

- Five players constitute a team for U8-U12, seven players for U13-U19. Games will commence on time if the minimum numbers of players are present. A forfeit shall be awarded if a team is not present and prepared to play with five minutes of the scheduled time.
- In the event of a forfeit, the winning team will be awarded a 3-0 win.
- Any team that forfeits a game may not advance to the semi-final or final round.
- Any team that forfeits a game may receive up to a three-year ban from GLSA events, and may incur club repercussions, as well.

## SUBSTITUTIONS

- U8-U11 substitution is on the fly.
- U12 and older, substitutions shall be unlimited, but made only at the following times:
- Goal Kick – both teams.
- After a goal – both teams.
- Half time – both teams.
- At the beginning of an overtime period – both team.
- Throw – in, both teams may sub if the team in possession of the throw is subbing.
- After a yellow card, for carded player only.
- An injured player may be substituted for at the discretion of referee. If a substitution is made for the injured player, the opposing team may also make a "one-for-one" substitution.

## PROTESTS

- All referee decisions are final. No protests will be heard on any judgment calls by the referee.
- All protests must be written to the tournament committee within one hour after completion of the game, along with a check for \$100. If the protest is not upheld, the protest fee will not be refunded.

## EJECTIONS

- A player, who receives a red card, will receive a minimum of a one game suspension. The tournament committee can increase that suspension if it is warranted.
- The throwing of a punch is an automatic removal from the tournament.
- A coach who receives a red card will receive a minimum of a one game suspension plus possible intervention by the tournament committee and their state association.
- No substitution can be made for a disqualified player for that game.

## DISCLAIMER

The tournament committee reserves the right to:

1. Reschedule, relocate or terminate games due to weather conditions. If ½ of the game has been played before termination for weather conditions or tournament director decision, the game stands as a completed match and is scored accordingly.  
NOTE: the referee or Tournament Director may suspend a game without necessarily being terminated.
2. Reduce by up to half, the duration of the game.
3. Cancel a preliminary game that has no bearing in deciding the group winner.
4. Decide the final tournament standings, trophy winners.
5. Move penalty kicks to another field or area in order not to hold up other games.

The tournament director has the right to change any of these rules or make a decision that would be in the best interest of the participants. Neither the Tournament Committee nor the CFJ are responsible for any expenses incurred by any team in the event games are discontinued or canceled due to inclement weather or adverse field conditions. No refunds will be made unless the tournament is cancelled, in which case refunds will be disbursed on a pro-rata basis with a full refund if the event is cancelled before it starts. The tournament Committee reserves the right to decide all matters pertaining to the tournament. **The judgment of the Tournament Committee is final.**

Please remember that the Red and White Classic is dedicated to the development of all the young men and women participating in the tournament, to good sportsmanship and to the "good of soccer." The Tournament Director may suspend, without recourse or appeal, any players, coaches, or spectators who demonstrate anything less.